



Guidelines for Photography and Audio/Video Recording

- No audio recording, video recording, or photography is allowed without OTC's permission. All journalists seeking to do any of these things must register as press and check in at the OTC press room. They will be asked to sign a form agreeing to the following:
- Journalist represents a qualified news organization that has regularly scheduled programs.
- No webcasting or streaming is permitted.
- OTC may limit at its sole discretion the locations, times, and subjects for video and audio recordings and photographs.
- All requests to interview the OTC chairman or any member of the OTC Board of Directors must be made to the OTC media contact listed below.

Photography

- Still photographers may cover the exhibition floor without an OTC press representative.
- Photographers must ask permission of exhibitors before shooting in any exhibition.

Audio Recording

- Taped information will be used for brief news reports that will not be broadcast more than 30 days following the close of OTC.
- Audio recordings of technical sessions is not permitted; still photographers must get permission of the session chairperson.
- Radio reporters may cover the exhibition floor without an OTC press representative.
- Radio reporters must get permission from the exhibiting company before conducting any interviews in an exhibitor's area.

Video Recording

- Taped information will be used for brief news reports that will not be broadcast more than 30 days following the close of OTC.
- No final product will incorporate from than five minutes of video from the exhibition floor, without special written permission of OTC.
- Video recordings of technical sessions is not permitted; still photographers must get permission of the session chairperson.
- Video crews must be accompanied by an OTC press representative, and must check in at the press room each day. Scheduling in advance with the OTC media contact will ensure you get the access you need.

OTC Media Contact

media@otcnet.org